

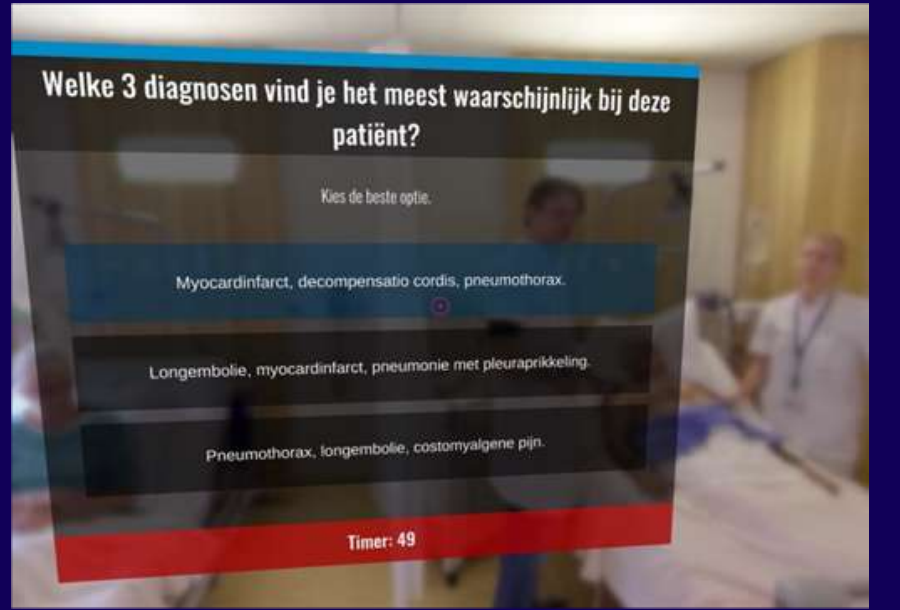
New technology, new technical challenges

The woes of a VR filmmaker



Who am I?





The uncertainty of the shot



You always have to hide





You can't see the action



Old-school tech

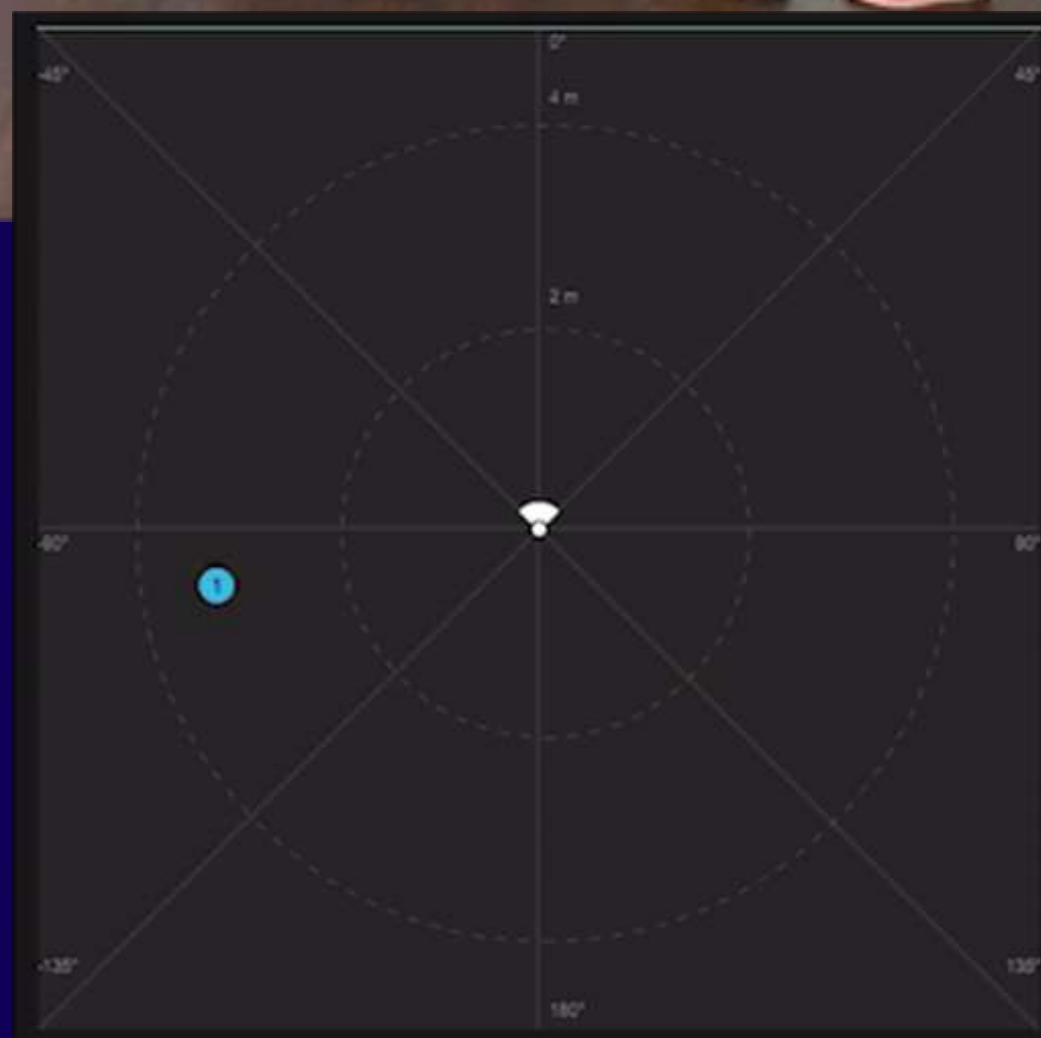


Filming
outdoors

Especially in
the rain!



Spatial audio

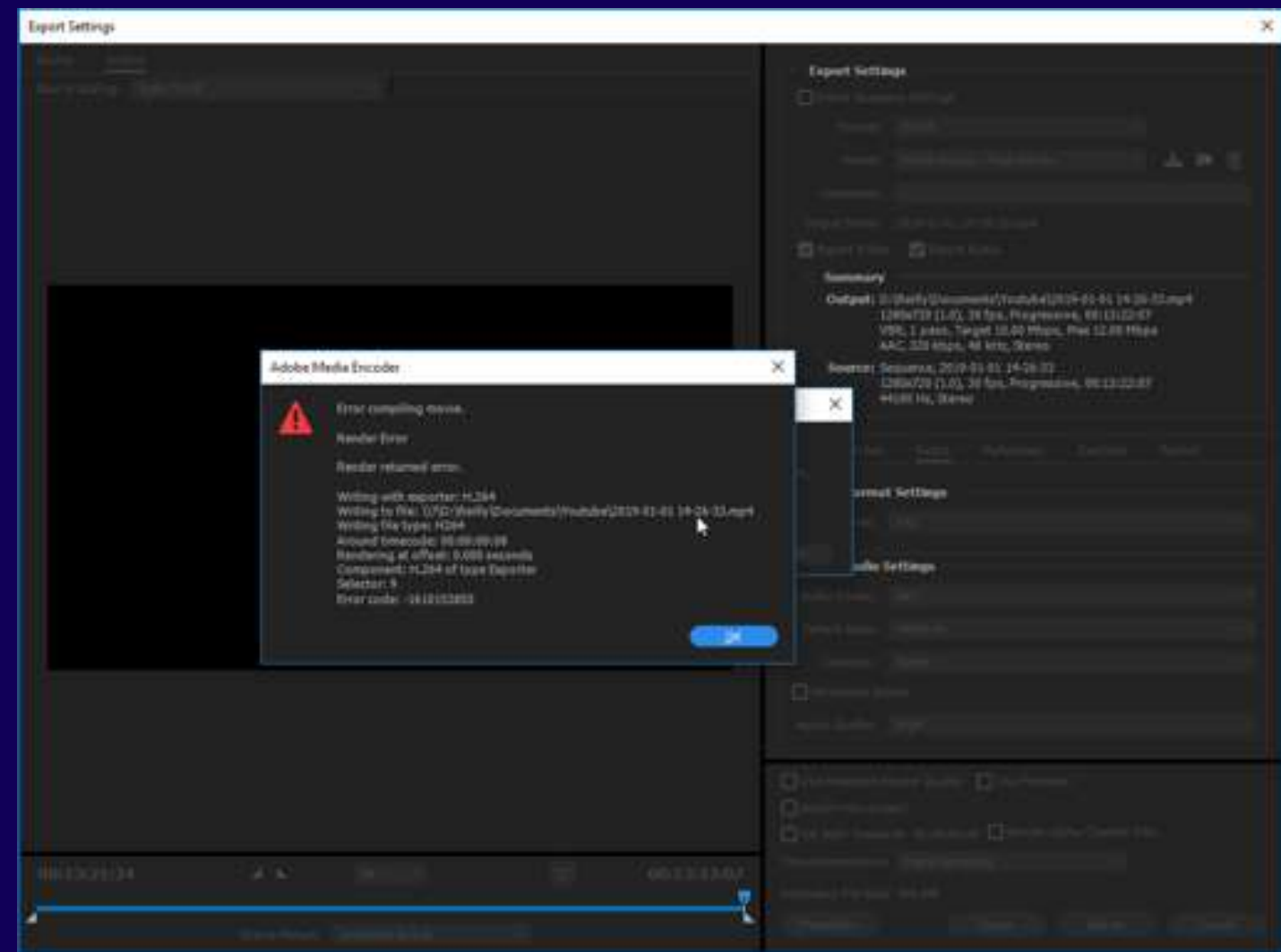
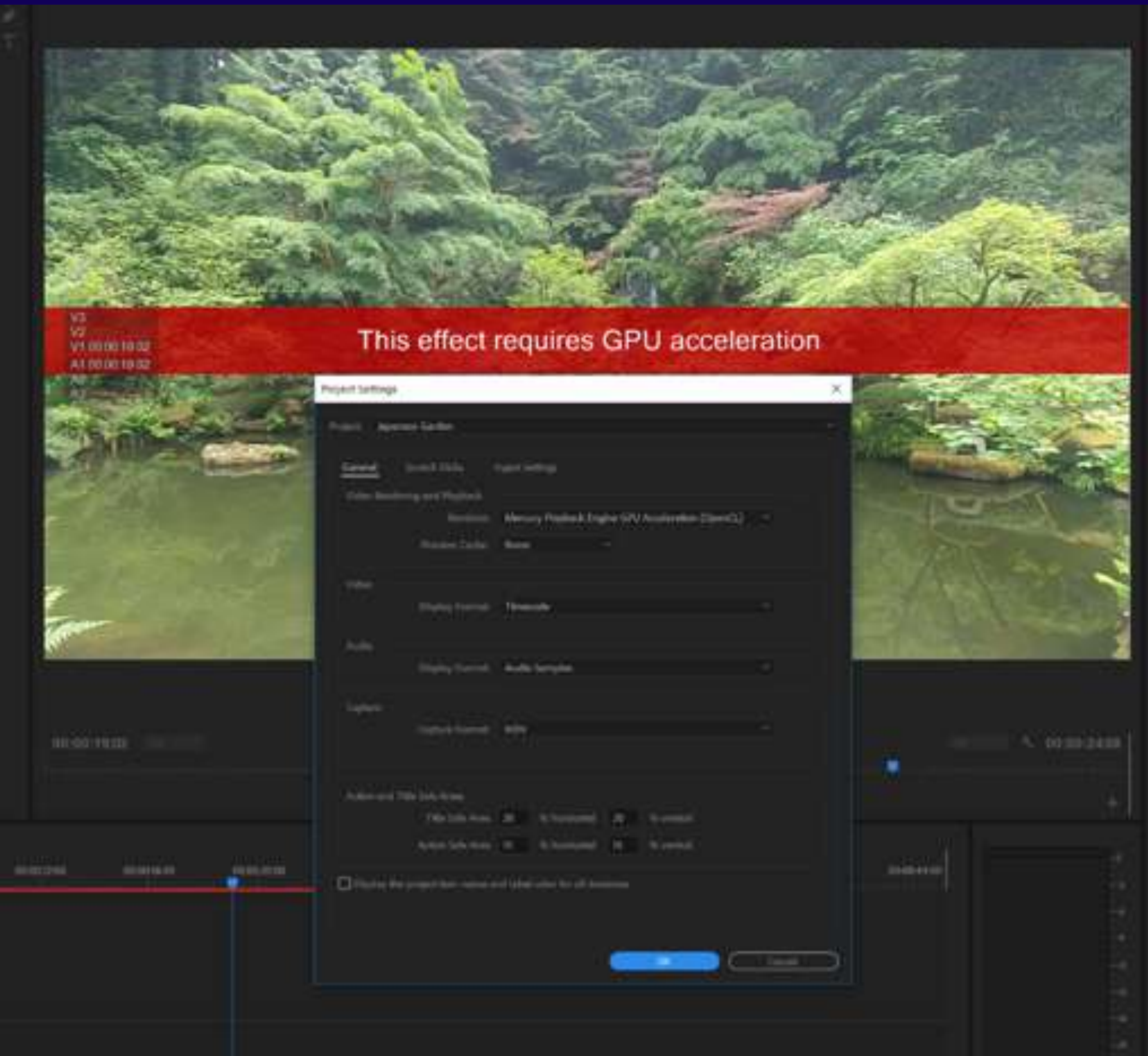


Hiding audio in the shot



Editing





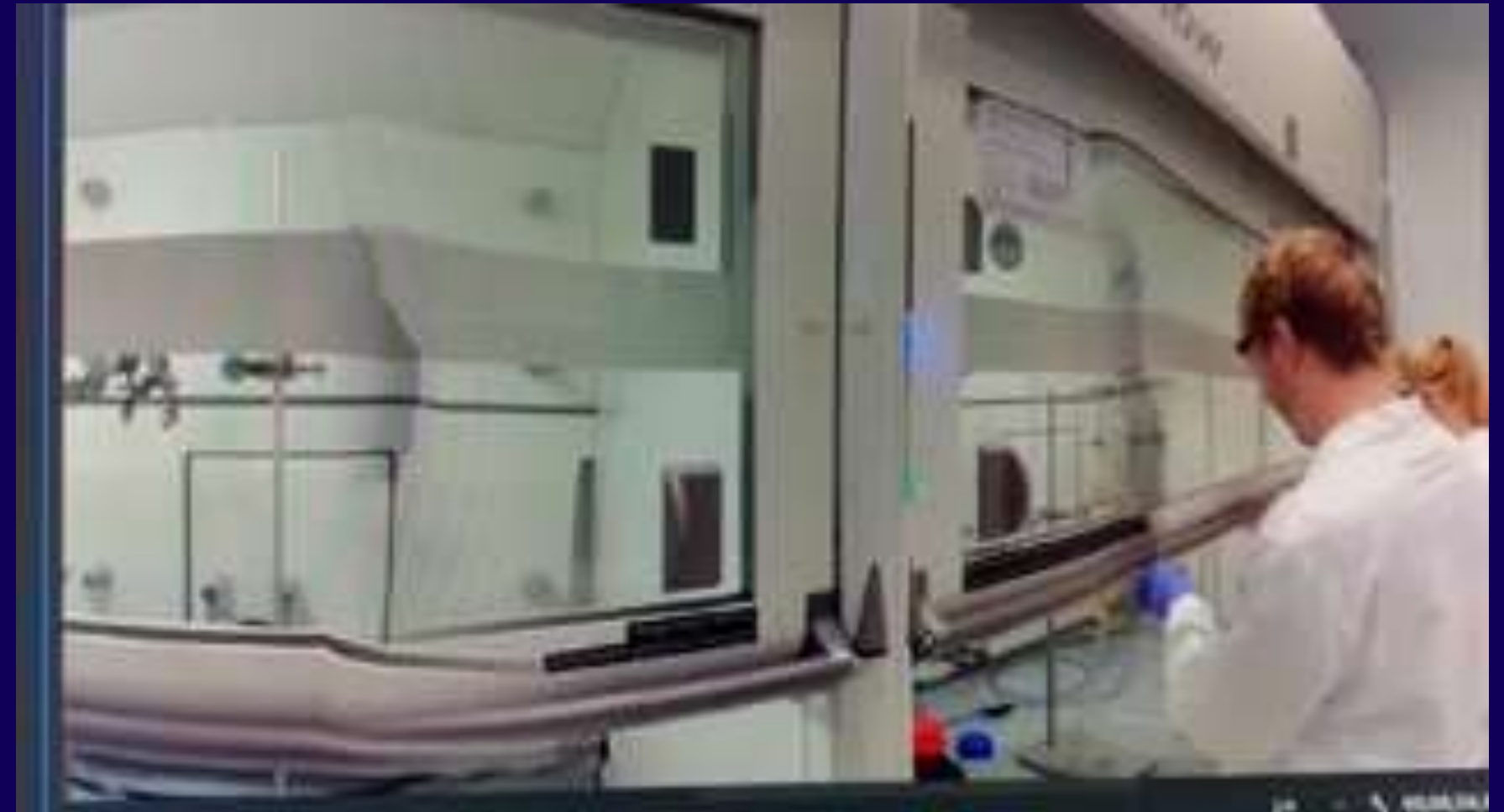
Before you can edit, you have to stitch - and so much can go wrong



Example app: Lab Safety



The camera really didn't like the lab.





Key take-aways

For every solution, there's a problem

You're on your own

You have to love new technology

Questions?

I may or may not have the answer!